



Tom Palmer - Designer & sculptor

Tom Palmer's work spans a wide range of disciplines bridging the gap between the fine and decorative arts. He reinterprets traditional hand techniques, often using noble mediums, combining these with contemporary industrial materials and technology.

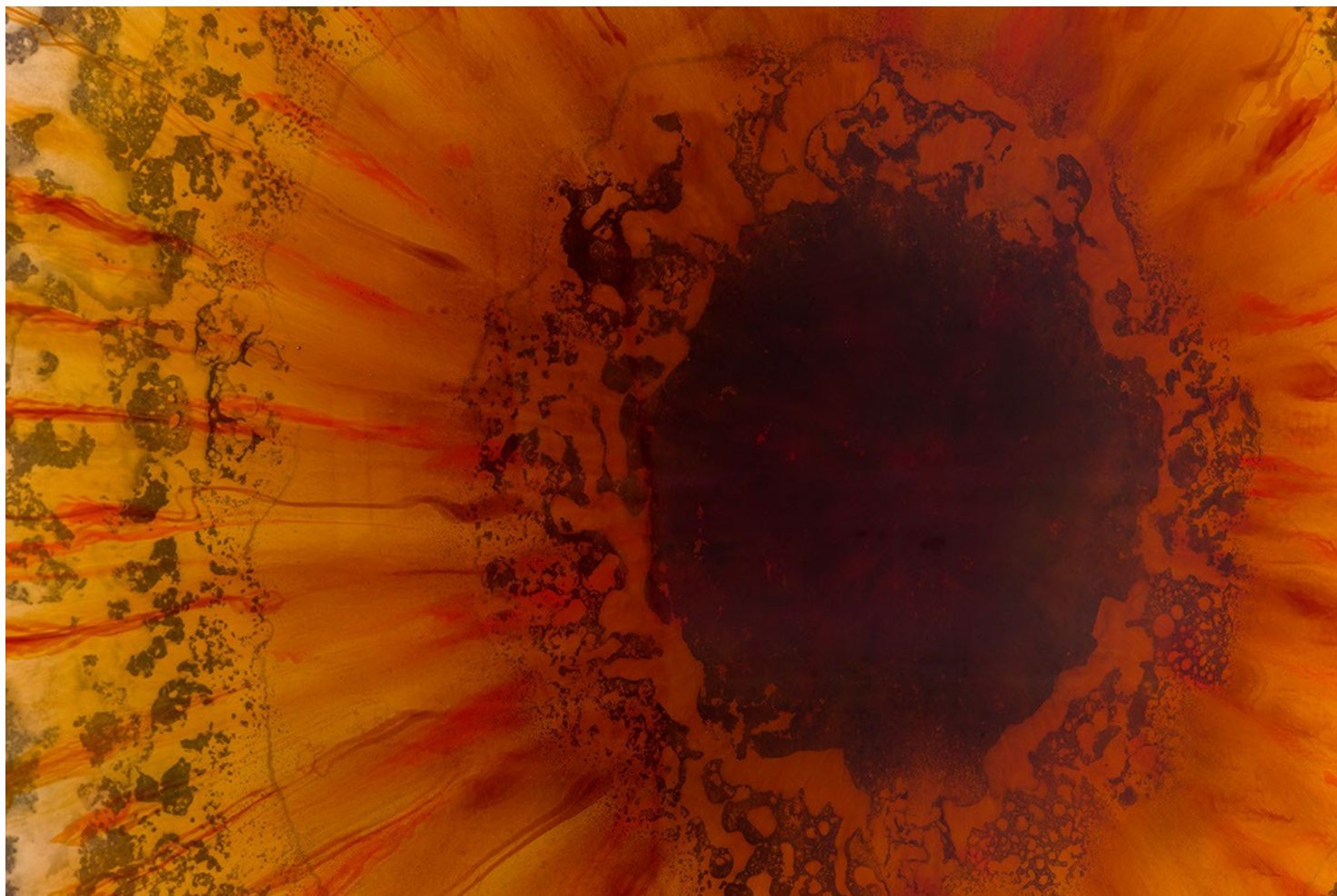
Tom Palmer takes his inspiration from the Medieval and Renaissance European world, as well as the art of Japan, examining these historic sources through a contemporary lens, in the pursuit of something new and unexpected. His work is driven by twin fascinations of texture and translucency, exploring these two almost opposing qualities through hand carving and advanced casting.

Tom Palmer has worked all over the globe, including projects for numerous AD100 firms as well as Nicole Hollis inc and leading architects including Richard Parr in the UK.

Exhibiting as part of the Future Europe section curated by Jean Blanchaert for Homo Faber 2022, San Giorgio Maggiore, Venice.



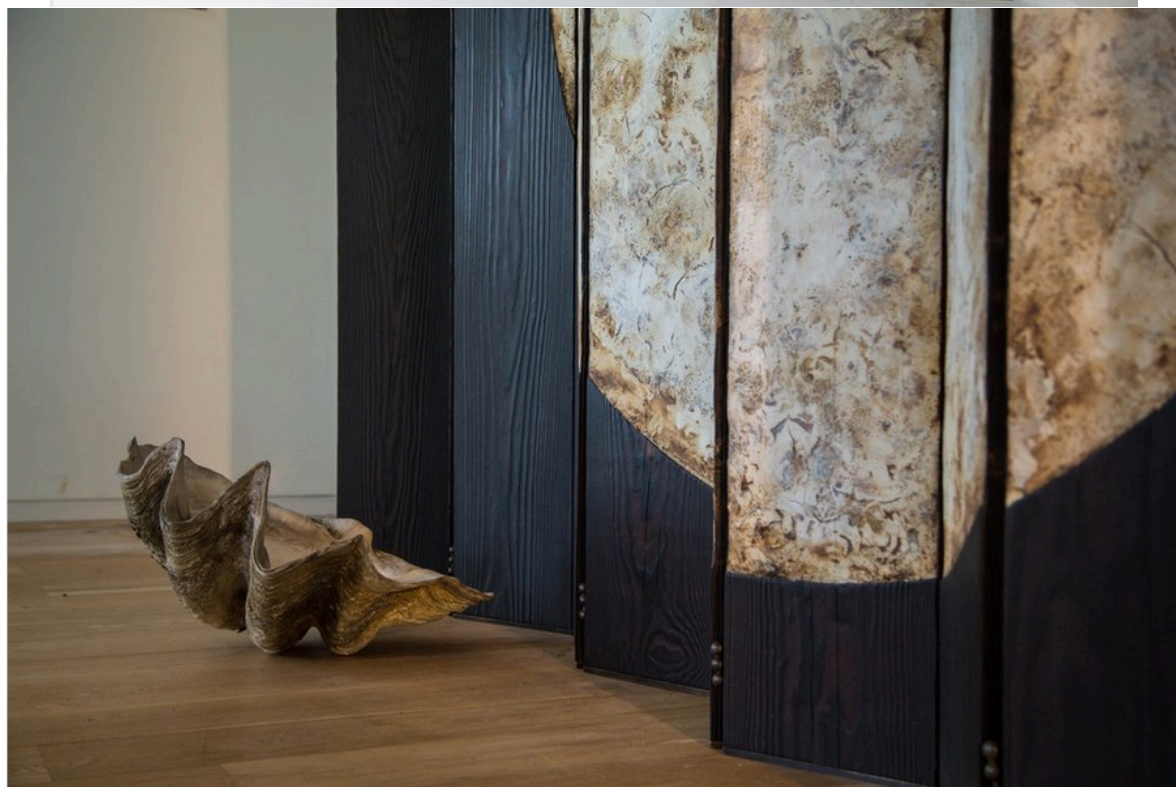


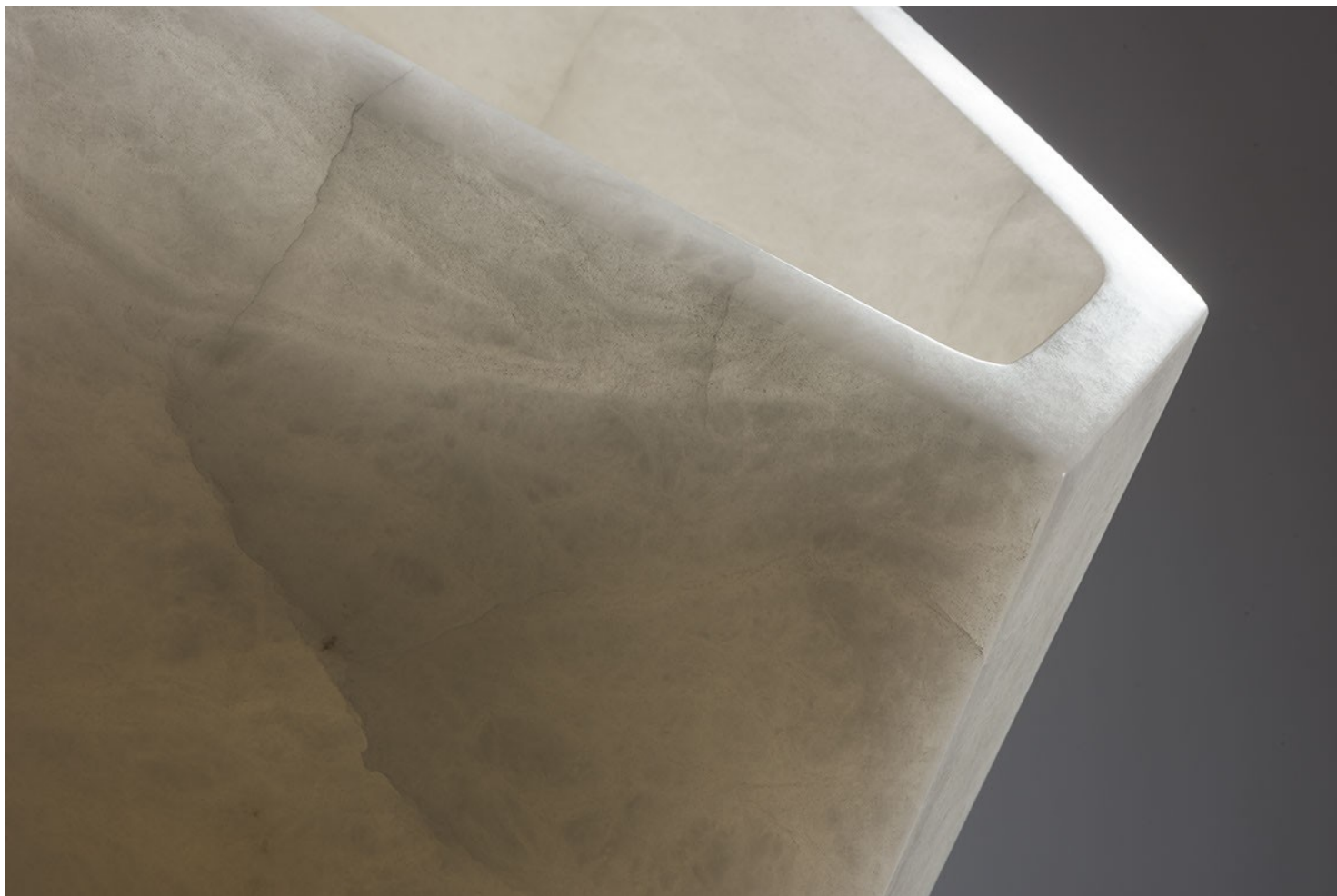


For Any request please call Eric Hennebert on + 33 6 60 13 96 36





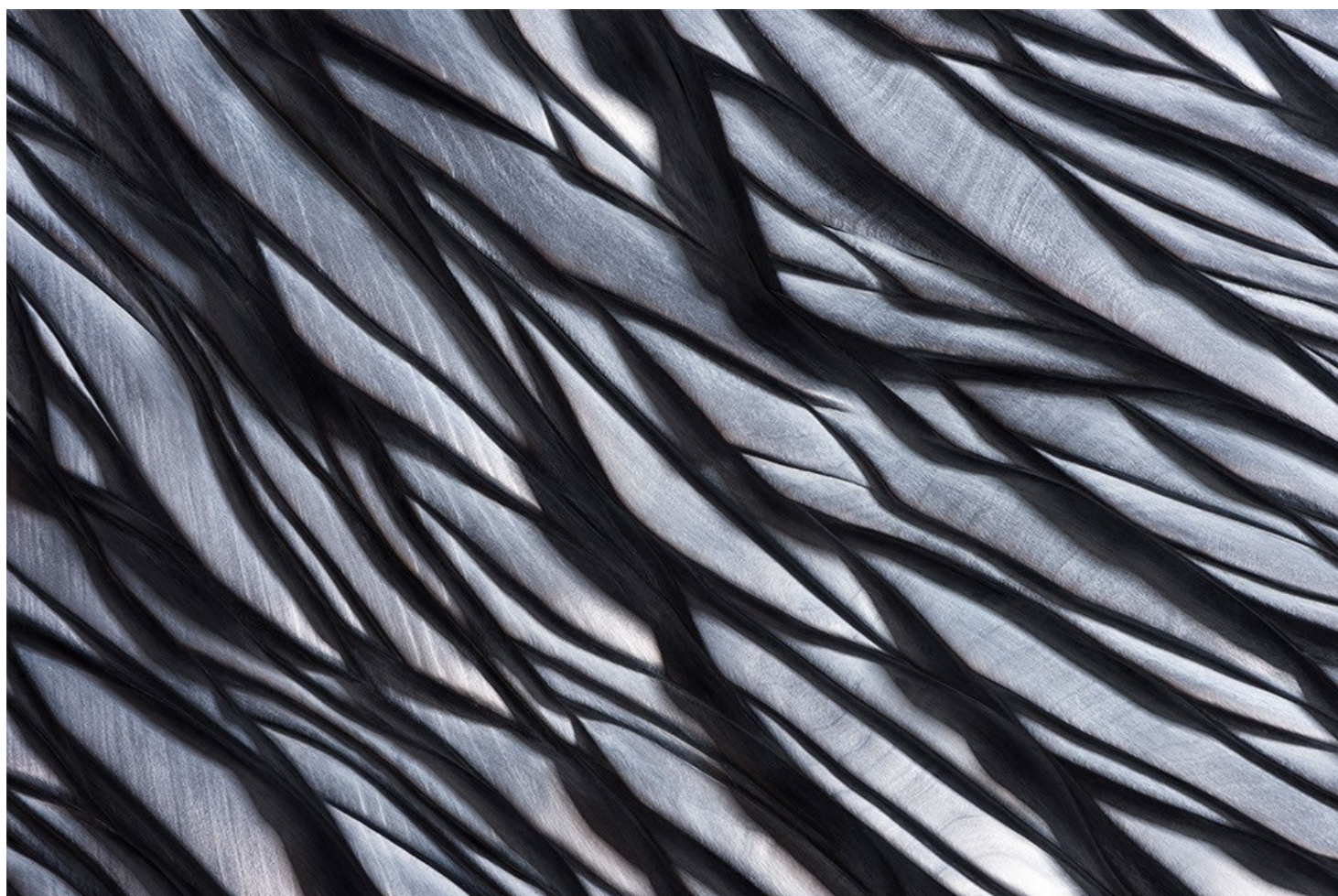
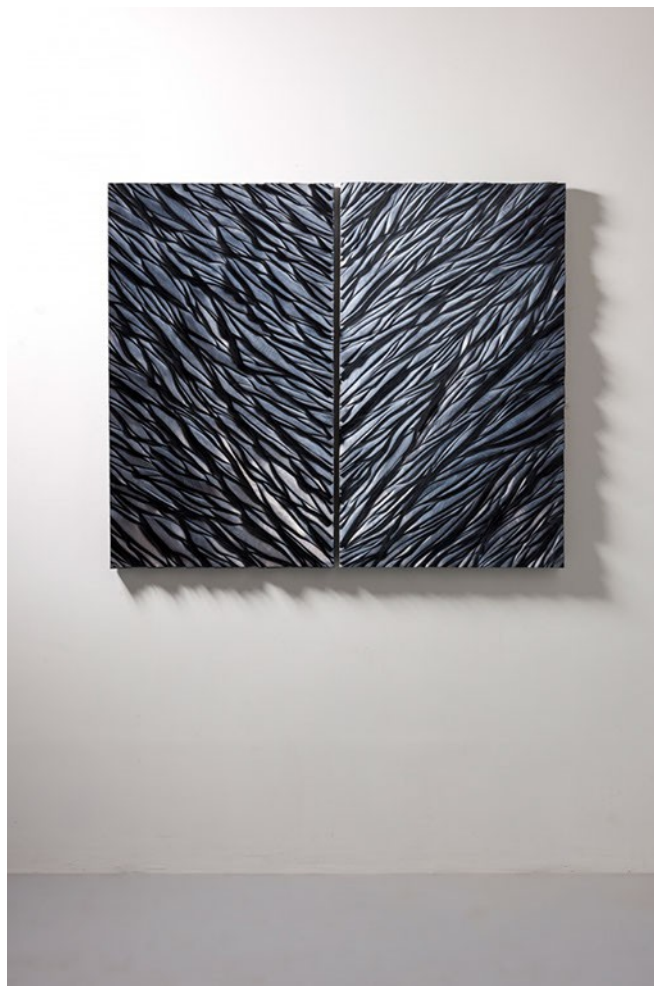






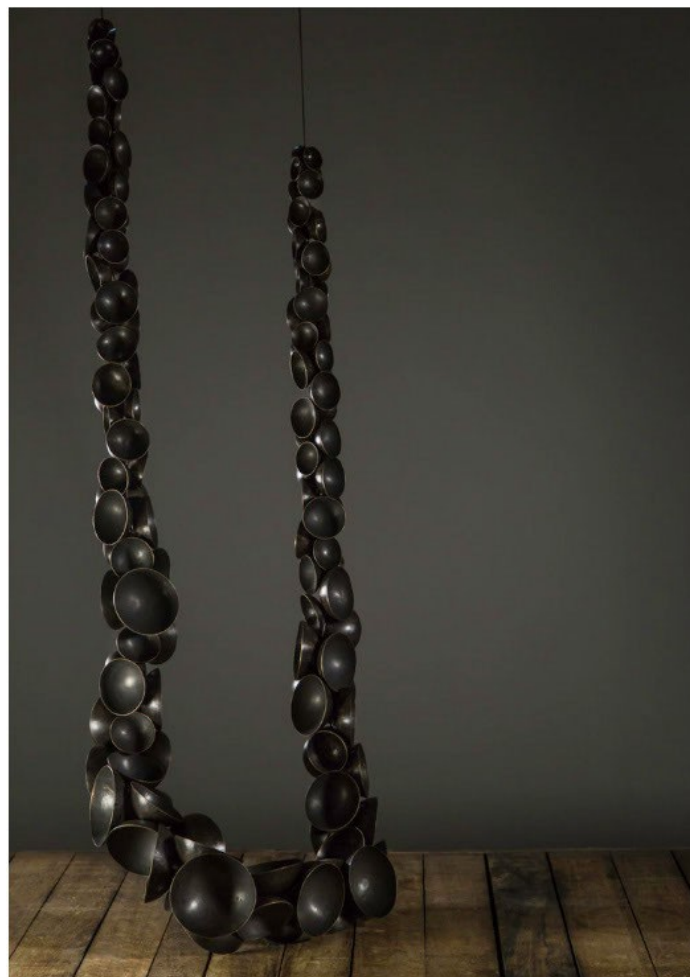
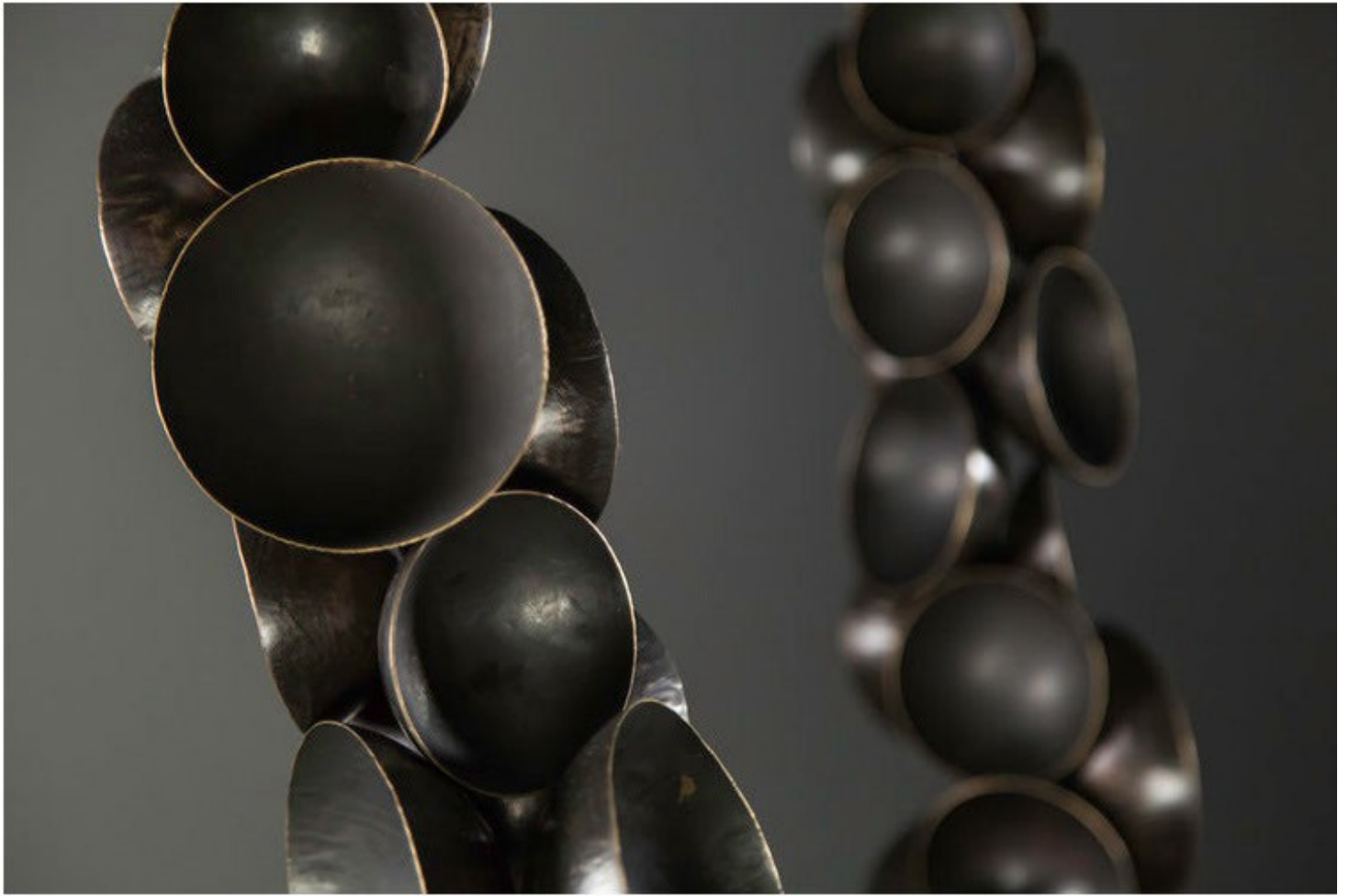












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